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# THREE-DIMENSIONAL SCENES OF THE GAME DESIGN AND PRODUCTION - WITH CD 1



paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 304 Publisher: Electronic Industry Press. Pub. Date :2010-01. The the book is the digital media. animation and game main courses standard textbook series in one. three-dimensional scenes of the game focuses on the design methods and production techniques. Book is mainly related to the software 3ds max and Photoshop. The book is divided into eight chapters. Chapter 1...

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- Released at -



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