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# **MAYA FEATURE CREATURE CREATIONS**



Laxmi Publications Pvt. Ltd, 2003. Softcover. Condition: New. The days of unrealistic, herky-jerky monsters, aliens, and Godzillas are gone, thanks to the power of programs like Maya. With this state-of-the-art application, you can create fantastically real creatures to take on starring roles or just traumatize other character in a movie. Maya Feature Creature Creations teaches the fundamentals of how to develop, create, and implement your own next generation computer generated character. Written for 3D artists and modelers of all levels...

## **Read PDF Maya Feature Creature Creations**

- Authored by Todd Palamar
- Released at 2003



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### Reviews

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