



## Ultra-realistic 3ds Max rendering the essence (with CD-ROM)

By SHI JING GONG ZUO SHI YIN CHENG HONG TANG WEN JIE DENG

paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Paperback. Language: Chinese Publisher: Tsinghua University Press. edited by Yin Cheng Hung and Tang Wenjie super realism positioning in 3ds Max rendering. and rendering application of the device. The book is divided into 14 chapters. covers the rendering and rendering. render settings. Quicksilver. hardware renderer. VUE file renderer. VRay renderer. VRay Global Illumination. Light cache rendering engine combat. brilliant caustics effects. depth of field and motion blur. Vray light and the object command Detailed Vray materials. Mental ray renderer and 3ds Max rendering and rendering the practical application of skills of more than 20 full case. Super realism not only for 3ds Max beginners. but also suitable for film packaging. advertising animation. game character. scene design. industrial design. architectural design. and indoor and outdoor effects map production staff. can also serve as the major institutions related professional textbooks and teaching reference books. Four Satisfaction guaranteed, or money back.



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