



KH61004 new Chinese version of the tutorial concept 3ds Max2011 Sixth Edition

By CHENG HAO

paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Pages Number: 238 Publisher: Science Press Pub. Date :2011-6-1. This book uses the case to explain the method of selection of practical. good enough case. the 3ds max three dimensional knowledge of the various elements of the production and application of skills mastery. A total of 15 book chapters. No. 1 ~ 3 chapter fundamentals of 3ds max's mainly contains the basics of 3ds max2011. key concepts and basic operations such as content and related methods. Section 4-10 Chapter:: Dimensional Modeling and related knowledge to. consists mainly of creating basic shapes. three-dimensional model from two-dimensional shape to change. create a composite model. model deformation. advanced modeling. materials and textures. lighting and rendering content and related skills. Chapter 11-14 three-dimensional animation-related knowledge. including animation mainly based on common control with the level of animation. skeletal system. camera and post-production special effects such as content and skills. Chapter 15 cases by two comprehensive training to help readers improve the production of three-dimensional integrated vocational skills. To facilitate the teaching, this book is to provide teachers with a book value of three-dimensional package...



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