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Spacefighter

By Winy Maas

Actar D Okt 2014, 2014. Taschenbuch. Condition: Neu. Neuware - Directed by Winy Maas of MVRDV, Space Fighter presents the Evolutionary City by the Action Space! studio. An ambitious project to create a new simulator tool for both urban planners and project managers alike. The journey begins with evolution, Darwin s phenotypes and the realms of biology, sociology, and economics. Pumped by evolution's magic, the studio delves into game theory, synthesizing a set of games modeled on diverse aspects of the city - from the practicality of a building developer s tasks to the intangible social aspects of a city. WHY ITS DIVINE: 'Spacefighter' is Actar's book-length exploration of 'The Evolutionary City,' a piece of software that envisions urban design as a video game. It's like Sim City for real engineers, integrating game theory, economics and biology to simulate the complicated problems in large-scale design. Somehow we doubt Robert Moses would approve. --The Huffington Post Space Fighter suggests that tomorrow's cities will be run like video games, an organizational challenge best addressed through simulations, not the book-based planning of today's town halls. So will mayors one day fire their planners and pick up a Wii Only time will tell. --Dwell...



Reviews

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